



PHOTON STRIKE M--1200 IP

This product manual contains important information about the safe installation and use of the light. Please read and follow these instructions carefully and keep this manual in a safe place for future reference.

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Before using this lamp, please read this manual thoroughly

1. Safety instructions

After receiving the lights, please open to check whether there is any damages caused by transportation. In case of damages caused of transportation, please don't this device and contact your dealer or manufacturer as soon as possible.

The projector is for indoor and outdoor use, IP65.

Do not install the fixtures onto inflammable surfaces directly.



The fixture is only intended for installation, operation and maintenance by qualified personnel.

Do not project the beam onto inflammable surfaces, minimum distance is 3 meter.  3m

Avoid direct exposure to the light from the lamp. The light is harmful to the eyes.

Do not attempt to dismantle and/or modify the projector in any way.

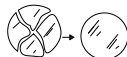
Electrical connection must only be carried out by qualified personnel.

Before installation, ensure that the voltage and frequency of power supply match the power requirements of the fixture.

It is essential that each projector is correctly earthed and that electrical installation conforms to all relevant standards.

Do not connect this device to any other types of dimmer apparatus.

The projector should always be installed with a secondary safety fixing. A safety cord is supplied for this; it should be attached as shown in "installing the projector" section.

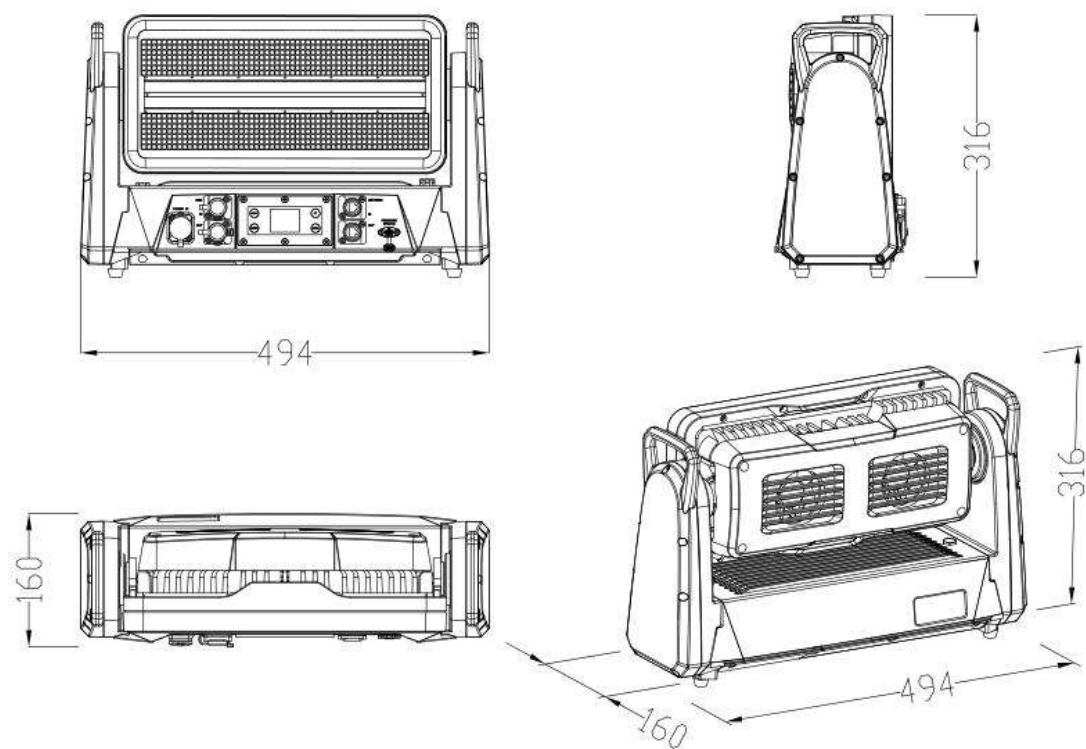
Shields and lens shall be changed if they have become visibly damaged to such an extent than their effectiveness is impaired, for example by cracks or deep scratches. 

Exterior surface temperatures of the luminaire after 5 minutes operation is 45°C, when steady state is achieved 70°C. There is no user serviceable parts inside the projector, do not open the housing and never operate the fixture with the covers removed.

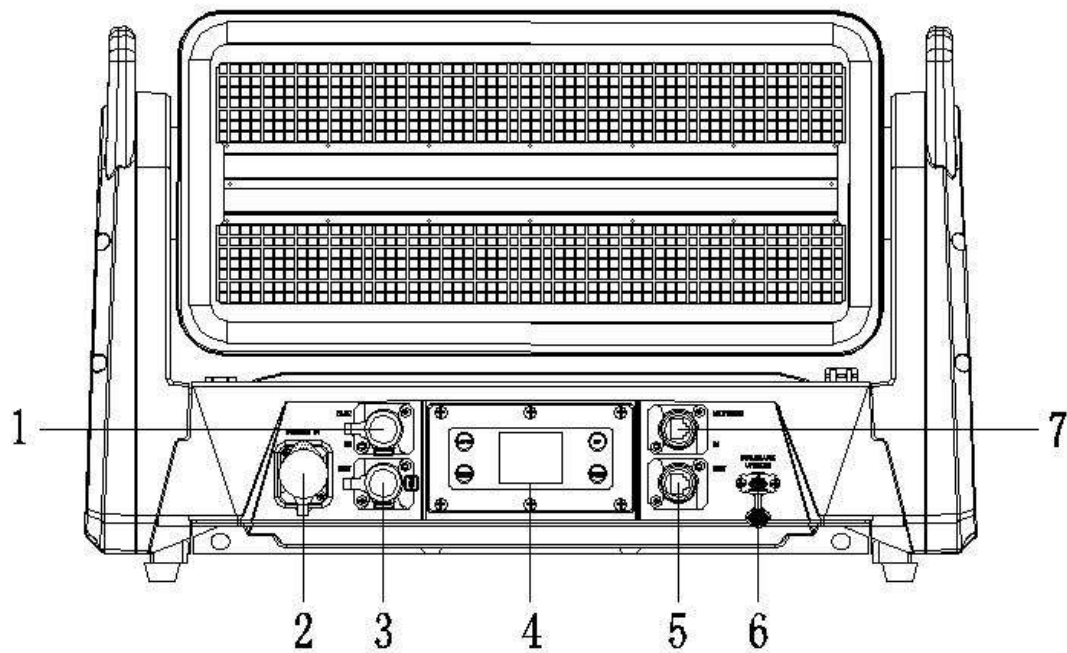
There is no user serviceable parts inside this light, please check whether all covers or shells have been installed and screws have been tightened securely. It is forbidden to use lights with covers(or shell) open.

If you have any questions, don't hesitate to consult your dealer or manufacturer.

2.Dimensions



3.control Panel



1. Panel operation buttons: mode、UP、Down、Enter

2. power input: IP65 POWER CON cable Input voltage: 100-240V 50/60HZ

3.Power Output: IP65 POWER CON power cable Output voltage: 100-240V 50/60HZ

4.ART-NET input: Connect network input

5. DMX input: 3-core DMX waterproof signal line input

6.DMX output: 3-core DMX waterproof signal line output

7.ART-NET output: Connect network output

The specific operations of the panel functions are as follows:

Display panel function description

Press button **UP** or **DOWN** if you want to browse through the various Setup Options.

Press button **ENTER** to save your settings or enter the next menu.

Press button **UP** or **DOWN** to shift.

Press button **Menu** will return to the upper menu one by one.

4. Lighting parameter

4.1 Technical Data Sheet

Optical parameters	
light source	1.56W white 392pcs 2835 lamp beams, 1W RGB3 in1 784pc 5050 lamp beads
color temperature	2800K-8000K
Optical output of the whole machine	R: 5480 lm; G: 11760 lm; B: 1560 lm; W: 45000 lm; ALL: 63880 lm
Illumination	ALL: / Lux; R: / Lux; G: / Lux; B: / Lux; W: / Lux; @5m
Color rendering index	Ra ≥ 90
R9	≥ 90
dominant wavelength	R: 622nm; G: 525nm; B: 457nm
Light source life	20000H
beam angle	110°
dynamic effect	
strobe	0 ~ 20Hz
Dimming	Four dimming curves, 0-100% dimming
Electronic parameters	
Input voltage and frequency	100 ~ 240VAC, 50 ~ 60Hz
power	Full brightness 700W, Strobe 1200W
power connection	Waterproof POWERCORN input;
signal connection	Waterproof 3-core DMX signal line input/output, the maximum number of connections is 32; waterproof network signal input and output
Power Factor	0.95 @230V
working environment	-10° ~ 45°
switching power supply	100 ~ 240VAC, 50 ~ 60Hz, 28V 800W
Structural parameters	
Size	Product size: 494×316×160 mm
Weight	Net weight: 12.0Kg (Clamps and quick lock not included)
degree of protection	IP65
cooling system	Waterproof low noise fan forced cooling
shell	Die-cast magnesium + aluminum alloy; black
installation method	side hanging, hanging installation

control	
control method	Art-net/DMX512/RDM
DMX Channel	8/11/13/24/30/74/97CH
Display	TFT
refresh rate	600Hz/1200 Hz/2000 Hz/4000 Hz/6000 Hz/25KHz
pixel matrix	white light 2*14, rgb 2*7

Accessories	
Standard	Standard power cord 1PC; manual 1PC
Optional	

5 menu function

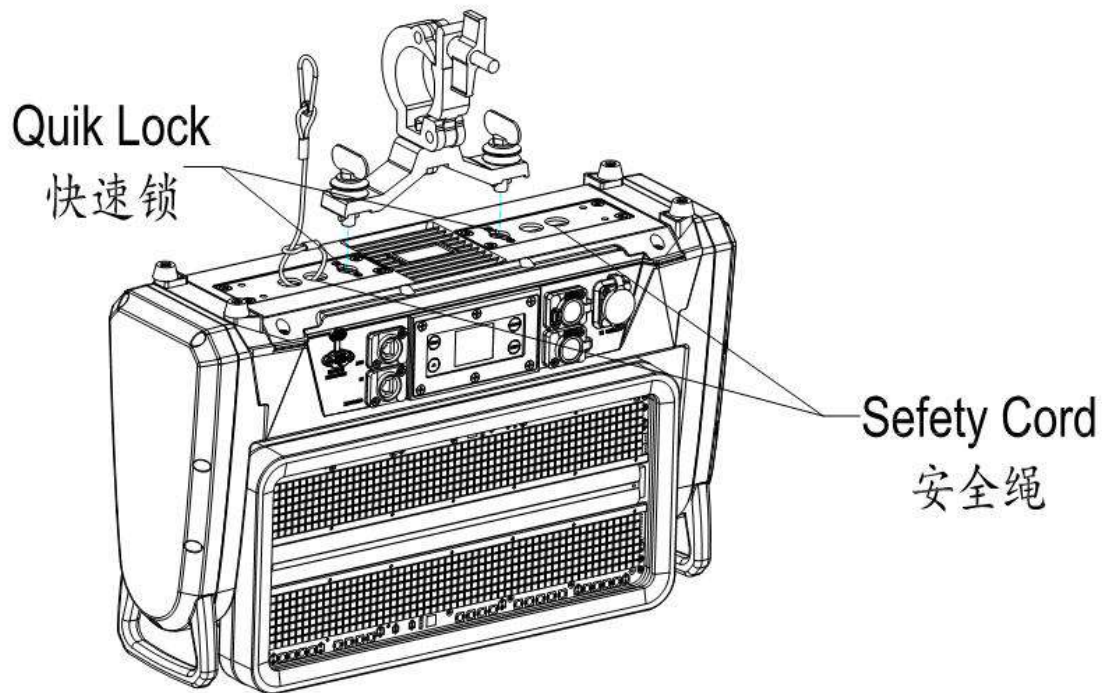
	Main Level	Programming Levels		
1	Protocol	DMX512		
		Art-Net		
		sACN		
2	DMX Address	1-512*		
3	DMX Channel	8CH		
		11CH		
		13CH		
		24CH		
		30CH		
		74CH		
		97CH		
4	Static	Fixed Color	R	
			G	
			B	
			GB	
			RB	
			RG	
			RGB	
		Manual Color Mixer	Red	0-255
			Green	
			Blue	
5	Plate FX	Plate FX 1	Speed	1-100
		Plate FX 2	Plate Intensity	000-255
		Plate FX 3		
		Plate FX 4	Background Color	R
		Plate FX 5		G
		Plate FX 6		B
		Plate FX 7		GB

		Plate FX 8 Plate FX 9		RB
				RG
				RGB
				Off
		Foreground Color	R	
			G	
			B	
			GB	
			RB	
			RG	
			RGB	
			Off	
6	Beam Intensity	000-255		
7	Beam Flash Duration	000-255		
8	Beam Flash Rate	000-255		
9	Tilt	000-255		
10	Tilt Offset	000-255		
11	Tilt Invert	No		
		Yes		
12	Pixel Invert	Plate1 Invert	No	
			Yes	
		Plate2 Invert	No	
			Yes	
		Tube1 Invert	No	
			Yes	
		Tube2 Invert	No	
			Yes	
13	LED Array Swap	Plate Swap	No	
			Yes	
		Beam Swap	No	
			Yes	
14	Master/Slave	Master		
		Slave		
15	Dimmer Mode	OFF		
		DIM1–3		
16	White Balance	Off		
		Manual	Red Green Blue	125-255

17	LED Frequency	600Hz 1200Hz 2000Hz 4000Hz 6000Hz 25000Hz	
18	Fan Mode	Auto	
		On	
19	Display Invert	No	
		Yes	
20	Backlight	10s	
		30s	
		2Min	
		Always On	
21	Key Lock	On	
		Off	
22	Ethernet Setting	Universe	0–255 (ArtNet)
			1–255 (sACN)
		IP Address	2.192.0.1
23	Information	Fixture Hours:	__ _ Hours
		LED Hours:	__ _ H
		Disp Ver:	V_ _ _ _ _
		Drv-Y Ver:	V_ _
		LED-A Ver:	V_ _
		LED-C Ver:	V_ _
		Net Ver:	V_ _
		UID	_ _ _ _ _ _ _ _
24	Update Firmware	Only this Unit	_ _ _ _ _ .CHL
			...
		Multiple Units	_ _ _ _ _ .CHL
			...
		Other Fixture Type	_ _ _ _ _ .CHL
			...
25	Factory Reset	No	
		Yes	

7. 6. Installation and connection

6.1.1 Installation diagram



6.1.2 Precautions

This product is suitable for indoor and outdoor use, and its protection level is IP65. The lamp should be kept clean and should not be used in a humid or dusty environment. It should be maintained every three months.

Only qualified professionals can install, operate and maintain the lamps, and ensure that the operation is strictly in accordance with the procedures described in this manual.

The lamps and lanterns should be installed in a well-ventilated place, at least 50CM away from the wall, and check whether the ventilation holes are unobstructed. Do not look directly at the light source to avoid damage to the eyes.

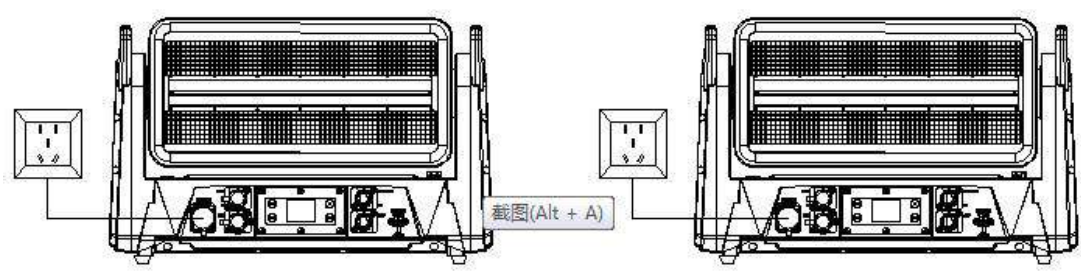
Parts that make electrical connections must be operated by qualified installers.

Each lamp should be safely grounded, and electrical installation should be carried out in accordance with relevant standards.

Do not use the power cord with damaged insulation, and do not put the power cord on other wires. When the lamp is not in use or cleaned, please unplug the power cord. Do not pull or pull the power cord vigorously.

If the back cover of the lamp is equipped with a safety buckle or a connection hole, for safety reasons, please use the safety rope to pass through the connection hole for auxiliary hoisting.

6.2 power connection



POWER IN

This product uses Power con in/out
input power cord
Note: Due to the power, a 1.5 square power cord

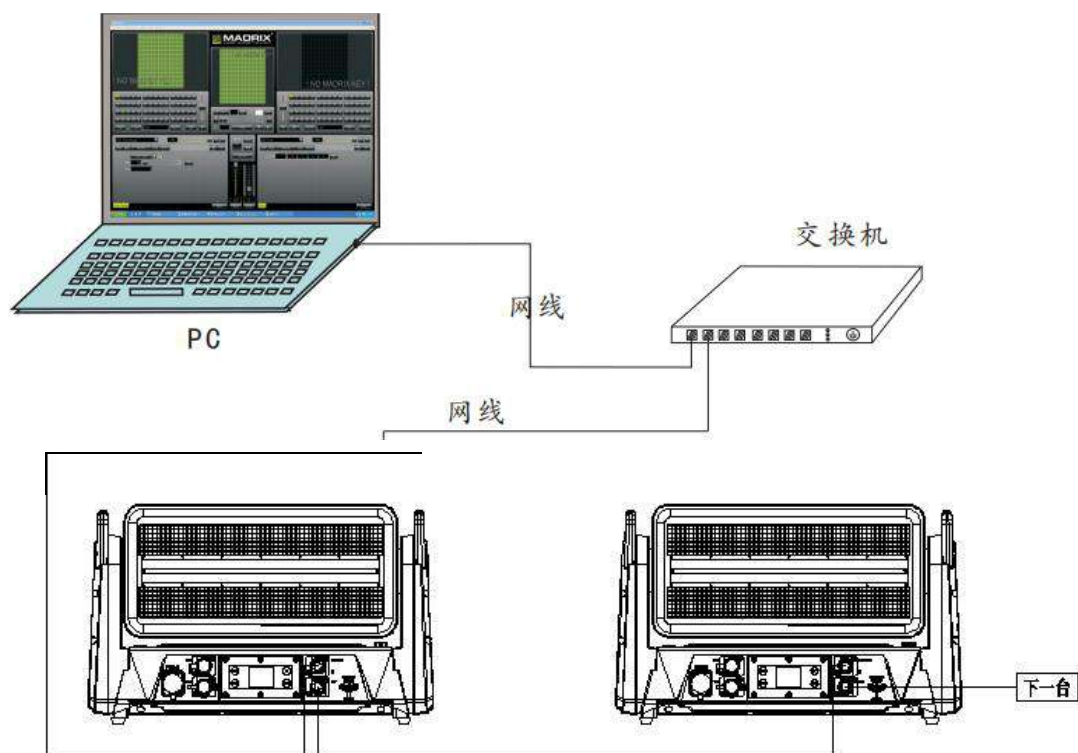


Warning

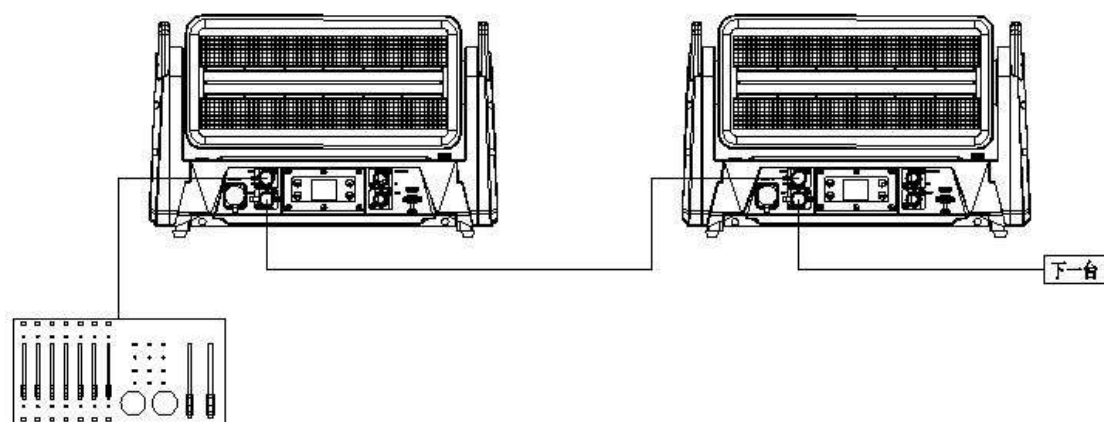
Do not connect too many lamps to a single power cord, or overload it.
Do not use the power cord with damaged insulation, and do not put the power cord on other wires.
When the lamp is not in use or cleaning, please unplug the power cord.
Do not pull or plug in vigorously or drag the power cord directly.

6.3 signal connection

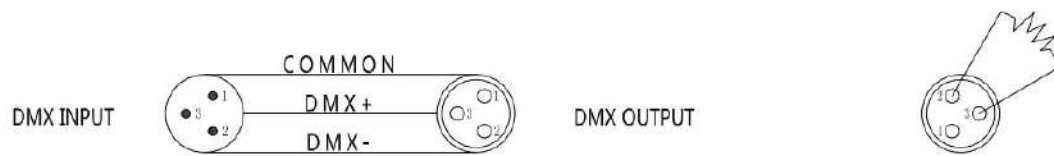
Internet connection



DMX Connection



DMX connection instructions



In order to reduce signal errors and avoid signal weakening and interference during transmission, a 120 ohm 1/4W resistor can be added between the 2-core and 3-core of the DMX output of the last machine.

Use the XLR signal cable to connect the lamps, one end to the output port of the lamp, and the other end to the input port of the next lamp. Signal lines can only be used in series, not in parallel.

Because the DMX512 signal transmission speed is very fast, when the signal line is damaged, the welding place is not strong, the contact is not good, etc., it will affect the signal transmission and cause the system to shut down.

When the machine power of a certain unit is cut off, the connection of DMX output and input is bypassed in order to maintain the continuity of the DMX line.

Each light must have an address code to be able to receive information from the console.

The terminal of the DMX512 system needs to be equipped with a terminator to reduce errors in signal transmission.

DMX Address code setting

Ch	add	first address	Second add	Third add	Fourth add
8CH	001-008	001	009	017	025
11CH	001-011	001	012	023	034
13CH	001-013	001	014	027	040
24CH	001-024	001	025	049	063
30CH	001-030	001	031	061	091
74CH	001-074	001	075	149	223
97CH	001-097	001	098	195	292

(Refer to the above picture) The number of lamps to be added after the fourth one; the address code is based on the channel, and so on

6.4.1 channel table

97CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Master dimmer	000-255	0-100%
4	Plate dimmer	000-255	0-100%
5	Beam dimmer	000-255	0-100%
6	Plate flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
7	Plate flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
8	Beam flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
9	Beam flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
10	Plate pixel 1 red	000-255	0-100%
11	Plate pixel 1 green	000-255	0-100%
12	Plate pixel 1 blue	000-255	0-100%
13	Plate pixel 2 red	000-255	0-100%
14	Plate pixel 2 green	000-255	0-100%
15	Plate pixel 2 blue	000-255	0-100%
16	Plate pixel 3 red	000-255	0-100%
17	Plate pixel 3 green	000-255	0-100%
18	Plate pixel 3 blue	000-255	0-100%
19	Plate pixel 4 red	000-255	0-100%
20	Plate pixel 4 green	000-255	0-100%
21	Plate pixel 4 blue	000-255	0-100%
22	Plate pixel 5 red	000-255	0-100%
23	Plate pixel 5 green	000-255	0-100%
24	Plate pixel 5 blue	000-255	0-100%
25	Plate pixel 6 red	000-255	0-100%
26	Plate pixel 6 green	000-255	0-100%
27	Plate pixel 6 blue	000-255	0-100%
28	Plate pixel 7 red	000-255	0-100%

29	Plate pixel 7 green	000-255	0-100%
30	Plate pixel 7 blue	000-255	0-100%
31	Plate pixel 8 red	000-255	0-100%
32	Plate pixel 8 green	000-255	0-100%
33	Plate pixel 8 blue	000-255	0-100%
34	Plate pixel 9 red	000-255	0-100%
35	Plate pixel 9 green	000-255	0-100%
36	Plate pixel 9 blue	000-255	0-100%
37	Plate pixel 10 red	000-255	0-100%
38	Plate pixel 10 green	000-255	0-100%
39	Plate pixel 10 blue	000-255	0-100%
40	Plate pixel 11 red	000-255	0-100%
41	Plate pixel 11 green	000-255	0-100%
42	Plate pixel 11 blue	000-255	0-100%
43	Plate pixel 12 red	000-255	0-100%
44	Plate pixel 12 green	000-255	0-100%
45	Plate pixel 12 blue	000-255	0-100%
46	Plate pixel 13red	000-255	0-100%
47	Plate pixel 13 green	000-255	0-100%
48	Plate pixel 13 blue	000-255	0-100%
49	Plate pixel 14 red	000-255	0-100%
50	Plate pixel 14 green	000-255	0-100%
51	Plate pixel 14 blue	000-255	0-100%
52	Beam pixel 1	000-255	0-100%
53	Beam pixel 2	000-255	0-100%
54	Beam pixel 3	000-255	0-100%
55	Beam pixel 4	000-255	0-100%
56	Beam pixel 5	000-255	0-100%
57	Beam pixel 6	000-255	0-100%
58	Beam pixel 7	000-255	0-100%
59	Beam pixel 8	000-255	0-100%
60	Beam pixel 9	000-255	0-100%
61	Beam pixel 10	000-255	0-100%
62	Beam pixel 11	000-255	0-100%
63	Beam pixel 12	000-255	0-100%
64	Beam pixel 13	000-255	0-100%
65	Beam pixel 14	000-255	0-100%
66	Beam pixel 15	000-255	0-100%
67	Beam pixel 16	000-255	0-100%
68	Beam pixel 17	000-255	0-100%
69	Beam pixel 18	000-255	0-100%
70	Beam pixel 19	000-255	0-100%
71	Beam pixel 20	000-255	0-100%

72	Beam pixel 21	000-255	0-100%
73	Beam pixel 22	000-255	0-100%
74	Beam pixel 23	000-255	0-100%
75	Beam pixel 24	000-255	0-100%
76	Beam pixel 25	000-255	0-100%
77	Beam pixel 26	000-255	0-100%
78	Beam pixel 27	000-255	0-100%
79	Beam pixel 28	000-255	0-100%
80	Beam FX	000-005	No function
		006-042	Ramp up
		043-085	Ramp down
		086-128	Ramp up-down
		129-171	Random
		172-214	Lightning
		215-255	Spikes
81	Plates foreground	000-000	No function
		001-002	White(2700K)
		003-004	White(3200K)
		005-006	White(4200K)
		007-008	White(5600K)
		009-010	White(8000K)
		011	Blue R:0 G:0 B:255 W:0
		012-048	Green+/Blue R:0 G:+ B:255 W:0
		049	Cyan R:0 G:255 B:255 W:0
		050-086	Green/Blue- R:0 G:255 B:- W:0
		087	Green R:0 G:255 B:0 W:0
		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0

		126-162	Red/Green- G:- W:0	R:255 B:0
		163	Red R:255 B:0	G:0 W:0
		164-200	Red/Blue+ G:0 W:0	R:255 B:+
		201	Magenta G:0 W:0	R:255 B:255
		202-238	Red-/Blue G:0 W:0	R:- B:255
		239	Blue G:0 W:0	R:0 B:255
		240-247	Color index,fast to slow	
		248-255	Color snap,fast to slow	
82	Plate foreground dimmer	000-255	0-100%	
83	Plate background	000-000	No function	
		001-002	White(2700K)	
		003-004	White(3200K)	
		005-006	White(4200K)	
		007-008	White(5600K)	
		009-010	White(8000K)	
		011	Blue G:0 W:0	R:0 B:255
		012-048	Green+/Blue G:+ W:0	R:0 B:255
		049	Cyan G:255 W:0	R:0 B:255
		050-086	Green/Blue- G:255 W:0	R:0 B:-
		087	Green G:255 W:0	R:0 B:0

		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0
		126-162	Red/Green- R:255 G:- B:0 W:0
		163	Red R:255 G:0 B:0 W:0
		164-200	Red/Blue+ R:255 G:0 B:+ W:0
		201	Magenta R:255 G:0 B:255 W:0
		202-238	Red-/Blue R:- G:0 B:255 W:0
		239	Blue R:0 G:0 B:255 W:0
		240-247	Color index,fast to slow
		248-255	Color snap,fast to slow
84	Plate background dimmer	000-255	0-100%
85	Plate 1(pixels 1-7)	000-002	Plate FX All select(all on) see Plate Patterns
	FX select (see Pixel Mapping)	003-255	
86	Plate 1(pixels 1-7) FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
87	Plate 1(pixels 1-7)	000-002	Snap from cell to cell
	FX crossfade (see Pixel Mapping)	003-255	Fade duration:short to long
88	Plate 2(pixels 8-14)	000-002	Plate FX All select(all on) see Plate Patterns
	FX select (see Pixel Mapping)	003-255	
89	Plate 2(pixels 8-14)	000-005	No function

	FX movement speed & direction (see Pixel Mapping)	006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
90	Plate 2(pixels 8-14)	000-002	Snap from cell to cell
	FX crossfade (see Pixel Mapping)	003-255	Fade duration:short to long
91	Beam 1(pixels 1-14)	000-002	Beam FX All select(all on) see Beam Patterns
	FX select (see Pixel Mapping)	003-255	
92	Beam 1(pixels 1-14) FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
93	Beam 1(pixels 1-14)	000-002	Snap from cell to cell Fade duration:short to long
	FX crossfade (see Pixel Mapping)	003-255	
94	Beam 2(pixels 15-28) FX select (see Pixel Mapping)	000-002	Beam FX All select(all on) see Beam Patterns
		003-255	
95	Beam 2(pixels 15-28)FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
96	Beam 2(pixels 15-28) FX crossfade (see Pixel Mapping)	000-002	Snap from cell to cell Fade duration:short to long
		003-255	
97	Control*	000-005	No function
		006-010	Off (dimmer mode)
		011-015	Dimmer 1
		016-020	Dimmer 2
		021-025	Dimmer 3
		026-030	600 Hz
		031-035	1200 Hz
		036-040	2000 Hz
		041-045	4000 Hz
		046-050	6000 Hz
		051-055	25 KHz
		056-060	Fan mode auto
		060-065	Fan mode on
		066-070	Tilt reset

		071-075	Plate 1 invert off
		076-080	Plate 1 invert on
		081-085	Plate 2 invert off
		086-090	Plate 2 invert on
		091-095	Beam 1 invert off
		096-100	Beam 1 invert on
		101-105	Beam 2 invert off
		106-110	Beam 2 invert on
		111-115	Plate swap on
		116-120	Plate swap off
		121-125	Beam swap on
		126-130	Beam swap off
		131-255	No function
74CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Dimmer	000-255	0-100%
4	Strobe	000-009	Open
		010-079	Strobe,slow to fast
		080-149	Pulse,slow to fast
		150-219	Random Strobe,slow to fast
		220-255	Open
5	Plate pixel 1 red	000-255	0-100%
6	Plate pixel 1 green	000-255	0-100%
7	Plate pixel 1 blue	000-255	0-100%
8	Plate pixel 2 red	000-255	0-100%
9	Plate pixel 2 green	000-255	0-100%
10	Plate pixel 2 blue	000-255	0-100%
11	Plate pixel 3 red	000-255	0-100%
12	Plate pixel 3 green	000-255	0-100%
13	Plate pixel 3 blue	000-255	0-100%
14	Plate pixel 4 red	000-255	0-100%
15	Plate pixel 4 green	000-255	0-100%
16	Plate pixel 4 blue	000-255	0-100%
17	Plate pixel 5 red	000-255	0-100%
18	Plate pixel 5 green	000-255	0-100%
19	Plate pixel 5 blue	000-255	0-100%
20	Plate pixel 6 red	000-255	0-100%
21	Plate pixel 6 green	000-255	0-100%
22	Plate pixel 6 blue	000-255	0-100%
23	Plate pixel 7 red	000-255	0-100%

24	Plate pixel 7 green	000-255	0-100%
25	Plate pixel 7 blue	000-255	0-100%
26	Plate pixel 8 red	000-255	0-100%
27	Plate pixel 8 green	000-255	0-100%
28	Plate pixel 8 blue	000-255	0-100%
29	Plate pixel 9 red	000-255	0-100%
30	Plate pixel 9 green	000-255	0-100%
31	Plate pixel 9 blue	000-255	0-100%
32	Plate pixel 10 red	000-255	0-100%
33	Plate pixel 10 green	000-255	0-100%
34	Plate pixel 10 blue	000-255	0-100%
35	Plate pixel 11 red	000-255	0-100%
36	Plate pixel 11 green	000-255	0-100%
37	Plate pixel 11 blue	000-255	0-100%
38	Plate pixel 12 red	000-255	0-100%
39	Plate pixel 12 green	000-255	0-100%
40	Plate pixel 12 blue	000-255	0-100%
41	Plate pixel 13red	000-255	0-100%
42	Plate pixel 13 green	000-255	0-100%
43	Plate pixel 13 blue	000-255	0-100%
44	Plate pixel 14 red	000-255	0-100%
45	Plate pixel 14 green	000-255	0-100%
46	Plate pixel 14 blue	000-255	0-100%
47	Beam pixel 1	000-255	0-100%
48	Beam pixel 2	000-255	0-100%
49	Beam pixel 3	000-255	0-100%
50	Beam pixel 4	000-255	0-100%
51	Beam pixel 5	000-255	0-100%
52	Beam pixel 6	000-255	0-100%
53	Beam pixel 7	000-255	0-100%
54	Beam pixel 8	000-255	0-100%
55	Beam pixel 9	000-255	0-100%
56	Beam pixel 10	000-255	0-100%
57	Beam pixel 11	000-255	0-100%
58	Beam pixel 12	000-255	0-100%
59	Beam pixel 13	000-255	0-100%
60	Beam pixel 14	000-255	0-100%
61	Beam pixel 15	000-255	0-100%
62	Beam pixel 16	000-255	0-100%
63	Beam pixel 17	000-255	0-100%
64	Beam pixel 18	000-255	0-100%
65	Beam pixel 19	000-255	0-100%
66	Beam pixel 20	000-255	0-100%

67	Beam pixel 21	000-255	0-100%
68	Beam pixel 22	000-255	0-100%
69	Beam pixel 23	000-255	0-100%
70	Beam pixel 24	000-255	0-100%
71	Beam pixel 25	000-255	0-100%
72	Beam pixel 26	000-255	0-100%
73	Beam pixel 27	000-255	0-100%
74	Beam pixel 28	000-255	0-100%
30CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Master dimmer	000-255	0-100%
4	Plate dimmer	000-255	0-100%
5	Beam dimmer	000-255	0-100%
6	Plate flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
7	Plate flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
8	Beam flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
9	Beam flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
10	Plates red	000-255	0-100%
11	Plates green	000-255	0-100%
12	Plates blue	000-255	0-100%
13	Beam FX	000-005	No function
		006-042	Ramp up
		043-085	Ramp down
		086-128	Ramp up-down
		129-171	Random
		172-214	Lightning
		215-255	Spikes
14	Plates foreground	000-000	No function

		001-002	White(2700K)
		003-004	White(3200K)
		005-006	White(4200K)
		007-008	White(5600K)
		009-010	White(8000K)
		011	Blue R:0 G:0 B:255 W:0
		012-048	Green+/Blue R:0 G:+ B:255 W:0
		049	Cyan R:0 G:255 B:255 W:0
		050-086	Green/Blue- R:0 G:255 B:- W:0
		087	Green R:0 G:255 B:0 W:0
		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0
		126-162	Red/Green- R:255 G:- B:0 W:0
		163	Red G:0 R:255 B:0 W:0
		164-200	Red/Blue+ R:255 G:0 B:+ W:0
		201	Magenta R:255 G:0 B:255 W:0
		202-238	Red-/Blue R:- G:0 B:255 W:0
		239	Blue R:0 G:0 B:255 W:0

		240-247	Color index,fast to slow
		248-255	Color snap,fast to slow
15	Plates foreground dimmer	000-255	0-100%
16	Plates background	000-000	No function
		001-002	White(2700K)
		003-004	White(3200K)
		005-006	White(4200K)
		007-008	White(5600K)
		009-010	White(8000K)
		011	Blue R:0 G:0 B:255 W:0
		012-048	Green+/Blue R:0 G:+ B:255 W:0
		049	Cyan R:0 G:255 B:255 W:0
		050-086	Green/Blue- R:0 G:255 B:- W:0
		087	Green R:0 G:255 B:0 W:0
		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0
		126-162	Red/Green- R:255 G:- B:0 W:0
		163	Red R:255 G:0 B:0 W:0
		164-200	Red/Blue+ R:255 G:0 B:+ W:0
		201	Magenta R:255 G:0 B:255 W:0

		202-238	Red-/Blue R:- G:0 B:255 W:0
		239	Blue R:0 G:0 B:255 W:0
		240-247	Color index,fast to slow
		248-255	Color snap,fast to slow
17	Plates background dimmer	000-255	0-100%
18	Plate 1(pixels 1-7)	000-002	Plate FX All select(all on) see Plate Patterns
	FX select (see Pixel Mapping)	003-255	
19	Plate 1(pixels 1-7) FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
20	Plate 1(pixels 1-7)	000-002	Snap from cell to cell
	FX crossfade (see Pixel Mapping)	003-255	Fade duration:short to long
21	Plate 2(pixels 8-14)	000-002	Plate FX All select(all on) see Plate Patterns
	FX select (see Pixel Mapping)	003-255	
22	Plate 2(pixels 8-14) FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
23	Plate 2(pixels 8-14)	000-002	Snap from cell to cell
	FX crossfade (see Pixel Mapping)	003-255	Fade duration:short to long
24	Beam 1(pixels 1-14)	000-002	Beam FX All select(all on) see Beam Patterns
	FX select (see Pixel Mapping)	003-255	
25	Beam 1(pixels 1-14) FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
26	Beam 1(pixels 1-14)	000-002	Snap from cell to cell Fade duration:short to long
	FX crossfade (see Pixel Mapping)	003-255	

27	Beam 2(pixels 15-28) FX select (see Pixel Mapping)	000-002	Beam FX All select(all on) see Beam Patterns
		003-255	
28	Beam 2(pixels 15-28)FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
29	Beam 2(pixels 15-28) FX crossfade (see Pixel Mapping)	000-002	Snap from cell to cell Fade duration:short to long
		003-255	
30	Control*	000-005	No function
		006-010	Off (dimmer mode)
		011-015	Dimmer 1
		016-020	Dimmer 2
		021-025	Dimmer 3
		026-030	600 Hz
		031-035	1200 Hz
		036-040	2000 Hz
		041-045	4000 Hz
		046-050	6000 Hz
		051-055	25 KHz
		056-060	Fan mode auto
		060-065	Fan mode on
		066-070	Tilt reset
		071-075	Plate 1 invert off
		076-080	Plate 1 invert on
		081-085	Plate 2 invert off
		086-090	Plate 2 invert on
		091-095	Beam 1 invert off
		096-100	Beam 1 invert on
		101-105	Beam 2 invert off
		106-110	Beam 2 invert on
		111-115	Plate swap on
		116-120	Plate swap off
		121-125	Beam swap on
		126-130	Beam swap off
		131-255	No function
24CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%

3	Master dimmer	000-255	0-100%
4	Plate dimmer	000-255	0-100%
5	Beam dimmer	000-255	0-100%
6	Plate flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
7	Plate flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
8	Beam flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
9	Beam flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
10	Plates red	000-255	0-100%
11	Plates green	000-255	0-100%
12	Plates blue	000-255	0-100%
13	Beam FX	000-005	No function
		006-042	Ramp up
		043-085	Ramp down
		086-128	Ramp up-down
		129-171	Random
		172-214	Lightning
		215-255	Spikes
14	Plates foreground	000-000	No function
		001-002	White(2700K)
		003-004	White(3200K)
		005-006	White(4200K)
		007-008	White(5600K)
		009-010	White(8000K)
		011	Blue R:0 G:0 B:255 W:0
		012-048	Green+/Blue R:0 G:+ B:255 W:0
		049	Cyan R:0 G:255 B:255

			W:0
		050-086	Green/Blue- R:0 G:255 B:- W:0
		087	Green R:0 G:255 B:0 W:0
		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0
		126-162	Red/Green- R:255 G:- B:0 W:0
		163	Red R:255 G:0 B:0 W:0
		164-200	Red/Blue+ R:255 G:0 B:+ W:0
		201	Magenta R:255 G:0 B:255 W:0
		202-238	Red-/Blue R:- G:0 B:255 W:0
		239	Blue R:0 G:0 B:255 W:0
		240-247	Color index,fast to slow
		248-255	Color snap,fast to slow
15	Plates foreground dimmer	000-255	0-100%
16	Plates background	000-000	No function
		001-002	White(2700K)
		003-004	White(3200K)
		005-006	White(4200K)
		007-008	White(5600K)
		009-010	White(8000K)
		011	Blue R:0 G:0 B:255

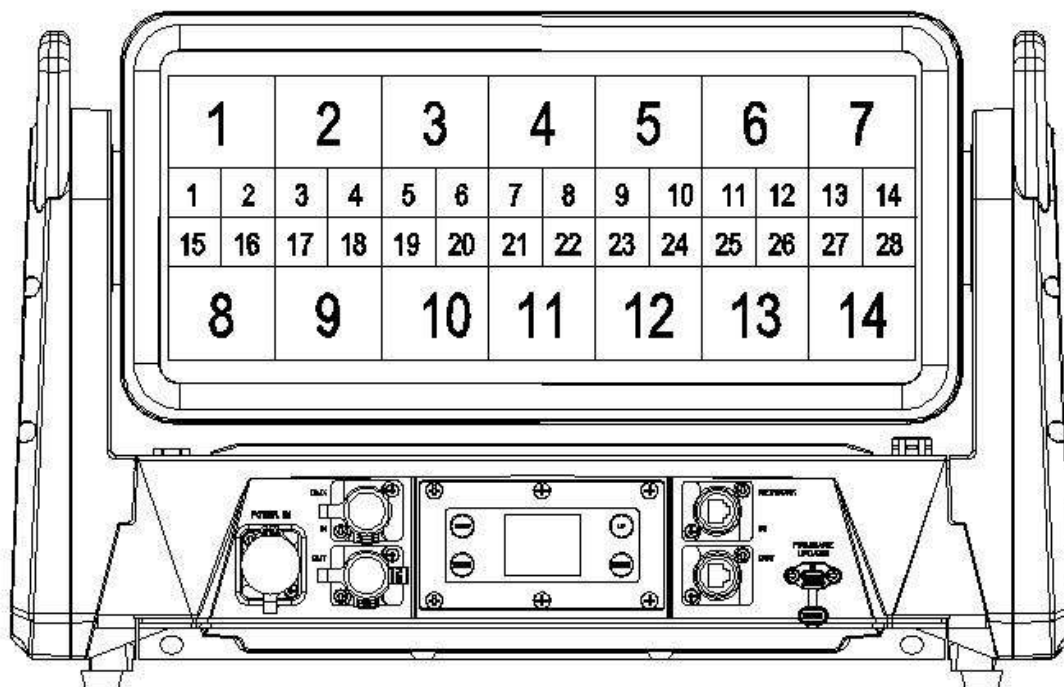
			W:0
		012-048	Green+/Blue R:0 G:+ B:255 W:0
		049	Cyan R:0 G:255 B:255 W:0
		050-086	Green/Blue- R:0 G:255 B:- W:0
		087	Green R:0 G:255 B:0 W:0
		088-124	Red+/Green R:+ G:255 B:0 W:0
		125	Yellow R:255 G:255 B:0 W:0
		126-162	Red/Green- R:255 G:- B:0 W:0
		163	Red G:0 R:255 W:0 B:0
		164-200	Red/Blue+ R:255 G:0 B:+ W:0
		201	Magenta R:255 G:0 B:255 W:0
		202-238	Red-/Blue R:- G:0 B:255 W:0
		239	Blue R:0 G:0 B:255 W:0
		240-247	Color index,fast to slow
		248-255	Color snap,fast to slow
17	Plates background dimmer	000-255	0-100%
18	Plates 1 & 2	000-002	Plate FX All select(all on)

	FX select (see Pixel Mapping)	003-255	see Plate Patterns
19	Plates 1 & 2 FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
20	Plates 1 & 2	000-002	Snap from cell to cell
	FX crossfade (see Pixel Mapping)	003-255	Fade duration:short to long
21	Beams 1 & 2	000-002	Beam FX All select(all on) see Beam Patterns
	FX select (see Pixel Mapping)	003-255	
22	Beams 1 & 2 FX movement speed & direction (see Pixel Mapping)	000-005	No function
		006-124	Left to right,fast to slow
		125-130	No function
		131-249	Right to left,slow to fast
		250-255	No function
23	Beams 1 & 2	000-002	Snap from cell to cell Fade duration:short to long
	FX crossfade (see Pixel Mapping)	003-255	
24	Control*	000-005	No function
		006-010	Off (dimmer mode)
		011-015	Dimmer 1
		016-020	Dimmer 2
		021-025	Dimmer 3
		026-030	600 Hz
		031-035	1200 Hz
		036-040	2000 Hz
		041-045	4000 Hz
		046-050	6000 Hz
		051-055	25 KHz
		056-060	Fan mode auto
		060-065	Fan mode on
		066-070	Tilt reset
		071-075	Plate 1 invert off
		076-080	Plate 1 invert on
		081-085	Plate 2 invert off
		086-090	Plate 2 invert on
		091-095	Beam 1 invert off
		096-100	Beam 1 invert on
		101-105	Beam 2 invert off
		106-110	Beam 2 invert on

		111-115	Plate swap on
		116-120	Plate swap off
		121-125	Beam swap on
		126-130	Beam swap off
		131-255	No function
13CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Plate dimmer	000-255	0-100%
4	Beam dimmer	000-255	0-100%
5	Plate flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
6	Plate flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
7	Beam flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
8	Beam flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
9	Plates red	000-255	0-100%
10	Plates green	000-255	0-100%
11	Plates blue	000-255	0-100%
12	Beam FX	000-005	No function
		006-042	Ramp up
		043-085	Ramp down
		086-128	Ramp up-down
		129-171	Random
		172-214	Lightning
		215-255	Spikes
13	Control*	000-005	No function
		006-010	Off (dimmer mode)
		011-015	Dimmer 1
		016-020	Dimmer 2
		021-025	Dimmer 3

		026-030	600 Hz
		031-035	1200 Hz
		036-040	2000 Hz
		041-045	4000 Hz
		046-050	6000 Hz
		051-055	25 KHz
		056-060	Fan mode auto
		060-065	Fan mode on
		066-070	Tilt reset
		071-075	Plate 1 invert off
		076-080	Plate 1 invert on
		081-085	Plate 2 invert off
		086-090	Plate 2 invert on
		091-095	Beam 1 invert off
		096-100	Beam 1 invert on
		101-105	Beam 2 invert off
		106-110	Beam 2 invert on
		111-115	Plate swap on
		116-120	Plate swap off
		121-125	Beam swap on
		126-130	Beam swap off
		131-255	No function
11CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Dimmer	000-255	0-100%
4	Plate flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
5	Plate flash rate	000-009	100%
		010-250	Slow to fast
		251-255	100%
6	Beam flash duration	000-009	Classic shutter mode:disables duration control
		010-250	Slow to fast
		251-255	100% On,no flash/strobe
7	Beam flash rate	000-009	100%
		010-250	Slow to fast

		251-255	100%
8	Plates red	000-255	0-100%
9	Plates green	000-255	0-100%
10	Plates blue	000-255	0-100%
11	Beam	000-255	0-100%
8CH			
Channel	Function	Value	Percent/Setting
1	Tilt	000-255	0-100%
2	Fine tilt	000-255	0-100%
3	Dimmer	000-255	0-100%
4	Strobe	000-009	Open
		010-079	Strobe,slow to fast
		080-149	Pulse,slow to fast
		150-219	Random Strobe,slow to fast
		220-255	Open
5	Red	000-255	0-100%
6	Green	000-255	0-100%
7	Blue	000-255	0-100%
8	Beam	000-255	0-100%



7 Troubleshooting

Symptom	cause of issue	Approach
No menu displayed	1. No AC input 2. The switching power supply is damaged 3. Display board failure	1. Check the power supply line 2. Check whether the switching power supply has voltage output 3. Replace the display board
Can't receive DMX signal	1. The DMX signal line is faulty 2. The wiring sequence of the signal line is wrong 3. The IC receiving the signal at the signal input terminal is damaged 4. DMX address code setting and console Corresponding controls do not match 5. Other parameters are set incorrectly 6. After entering the menu without pressing the confirm button or MENU key to exit to the main menu	1. Check or replace the signal line 2. Check the wiring sequence of the signal lines 3. Check the display board signal receiving IC and Are the two resistors connected in series on the signal line open? 4. Check or reset the address code Or restore factory settings and try again 5. Press MENU to exit to the main menu
The surface temperature of the lamp body exceeds 75° No temperature control protection	1. The thermistor on the lamp bead board is faulty 2. The temperature control circuit on the display board is faulty	1. Replace the thermistor 2. Check the temperature control circuit on the motherboard
Uneven color mixing Uneven color spots	1. Improper soldering of lamp beads 2. The lens or bracket is not installed properly	1. Check the bulb welding condition 2. Check the lens assembly process, Adjust the bracket assembly direction
The lamp bead is off or flickering a little	The lamp bead is damaged or the driver board has no current output	1. Replace the lamp bead 2. Replace the damaged lamp beads Or check the driver board circuit 3. Replace the corresponding driver IC
Parameters are not saved	Damaged IC for storing parameters	Replace memory IC
The whole light does not work	When the temperature is too high, the temperature control protection will cause Switching power supply over temperature protection does not work	Wait for the lamp body to cool down before turning it on